

LEONARDO DA VINCI LEARNING PARTNERSHIP PROJECT



* Facing crisis: games, simulations and popular ICT in language teaching.

FACING CRISIS: GAMES, SIMULATIONS AND POPULAR ICT IN LANGUAGE TEACHING

The 5th Consortium Meeting, Vienna/ AUSTRIA

4th – 5th - 6th of May 2015

Meeting Report

Contact

Kathrin KIENEL-MAYER:
k.kienel-mayer@dcoach.at or
kathrin@kienel-mayer.at
+43-676-7226925

Monday, 4th May 2015

Arrival of all the consortium meeting participants in Vienna.

Tuesday, 5th May 2015

The Fifth Consortium Meeting took place at FORUM EPU KMU, Chamber of Commerce, Operngasse 17-21, 1040 Vienna / Austria.

1. Opening and **Welcome** Session:

Kathrin Kienel-Mayer and Wolfgang Hackl as representatives of the hosting organisation welcomed the participants.

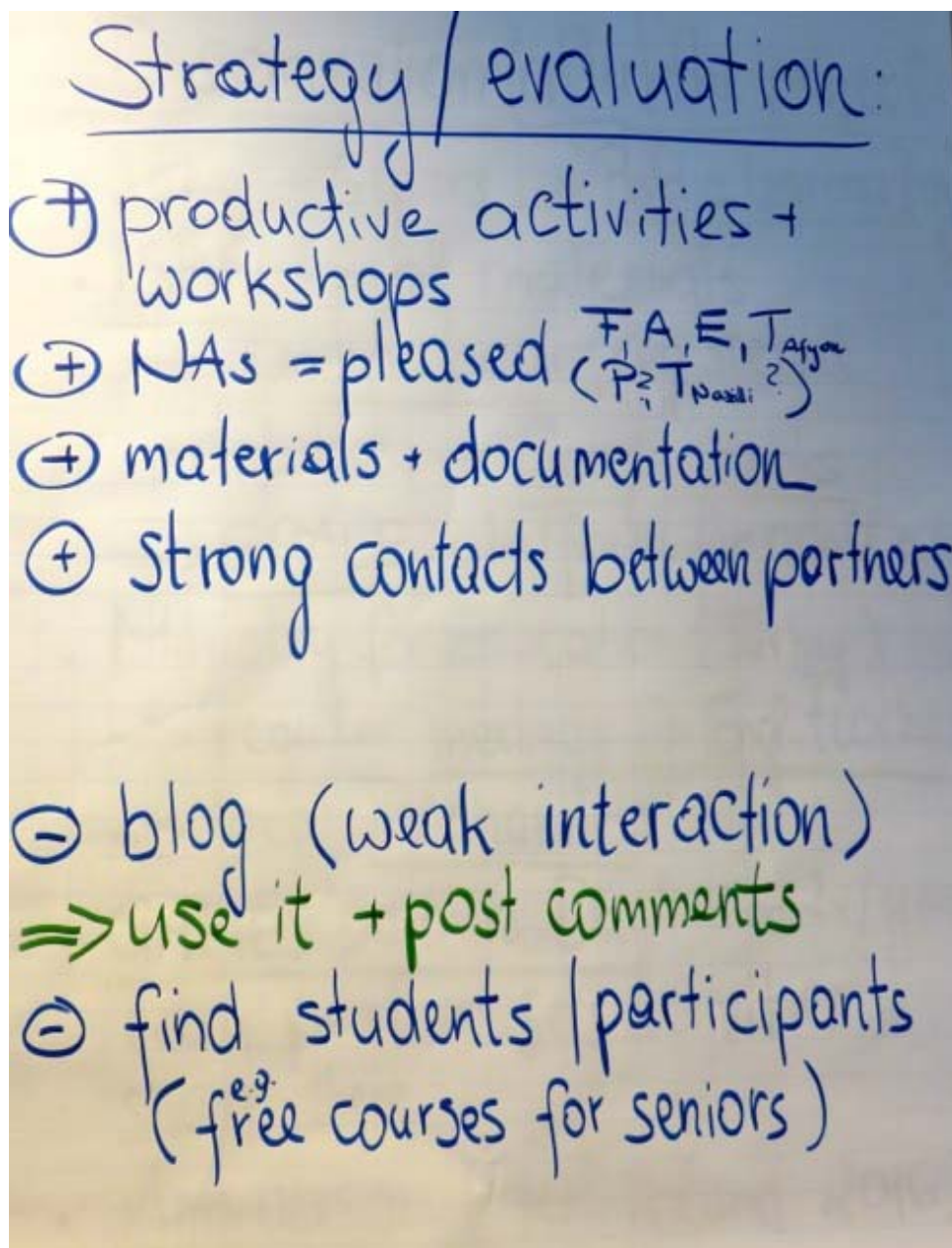


2. **Partner presentations** about activities since the last meeting:

Every partner gave a 10 minutes presentation about latest activities

3. **Strategies and evaluation** of the project implementation

Jacek Gulanowski and Aleksander Kobylarek collected the good and weak points of the project implementation.



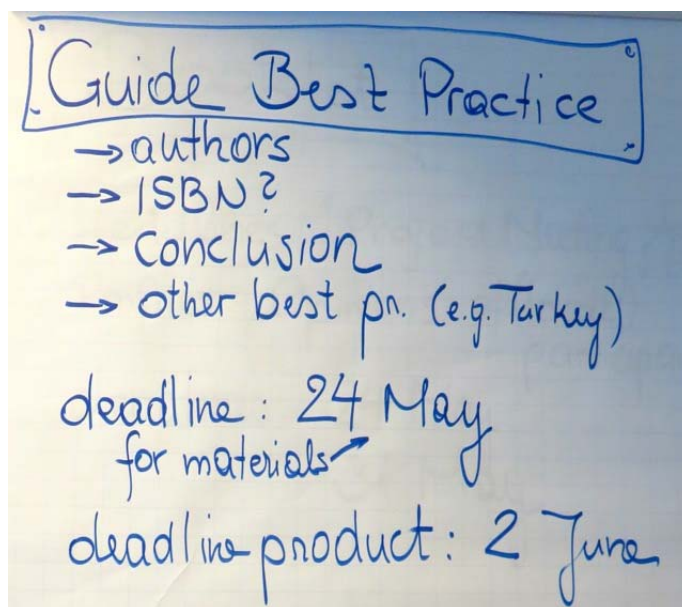
The participants discussed potential ways of dissemination after the project.

- Dissemination after the project:
- Turkey → 5 years → Public Learners Day
Nazilli
 - ISBN → all materials
⇒ On-line book, registered
+ database → Google books
⇒ EPALE platform for adult edu.
 - Ministry for Education (Turkey)
⇒ regular meetings for Engl. teachers,
⇒ local TV channels
 - GAMES "partners Day" 1 or 2x/year
every partner sets activities + share them
 - Anniversary (40th Poland 2016)
of partner institutions
 - Scientific Festival in Lower S.
 - Internet research result
Eric (research in education)
Google
 - Dissemination within university

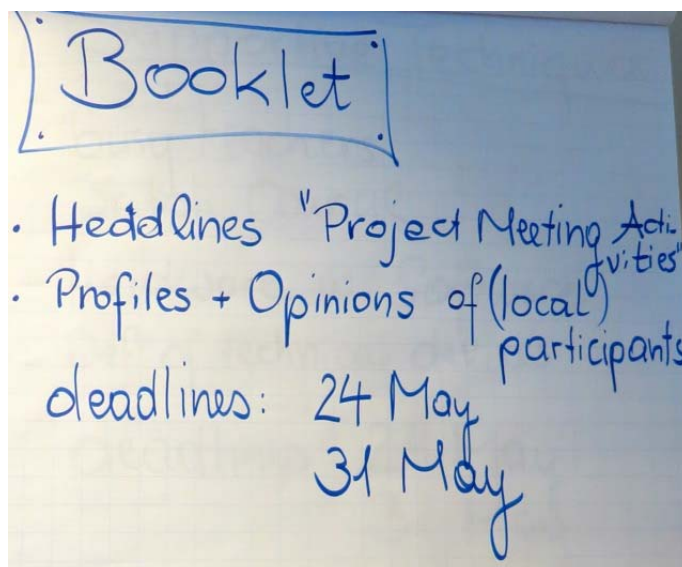
4. Project products:

The partners discussed the status of product implementation and decided about deadlines.

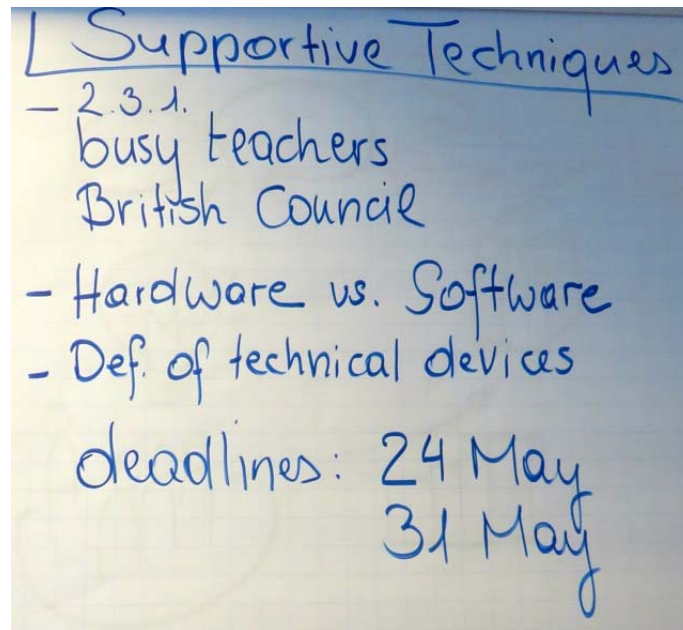
(a) Good Practice Guide (Spain)



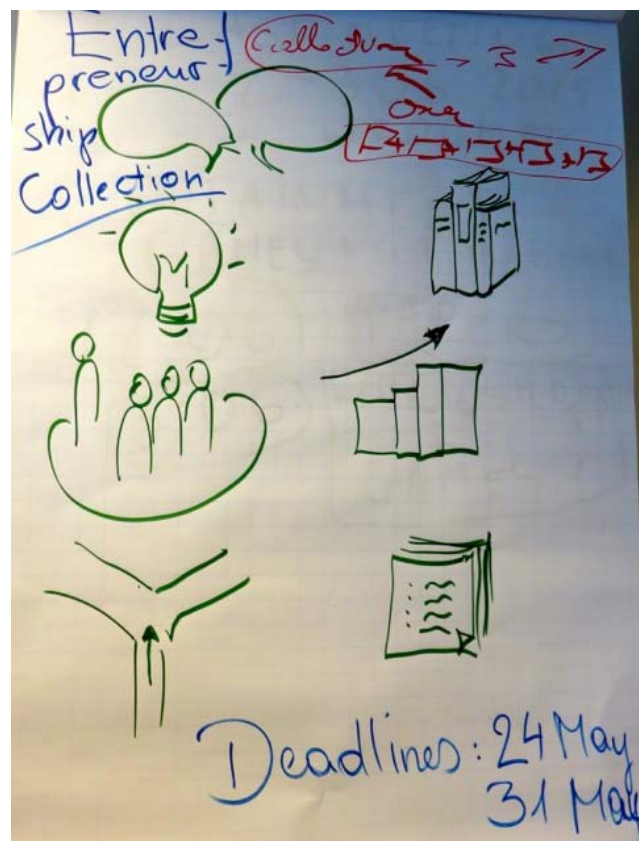
(b) Booklet about usage of audio-visual method in language learning (Turkey Nazilli)



(c) Catalogue of Supportive Techniques (Austria)



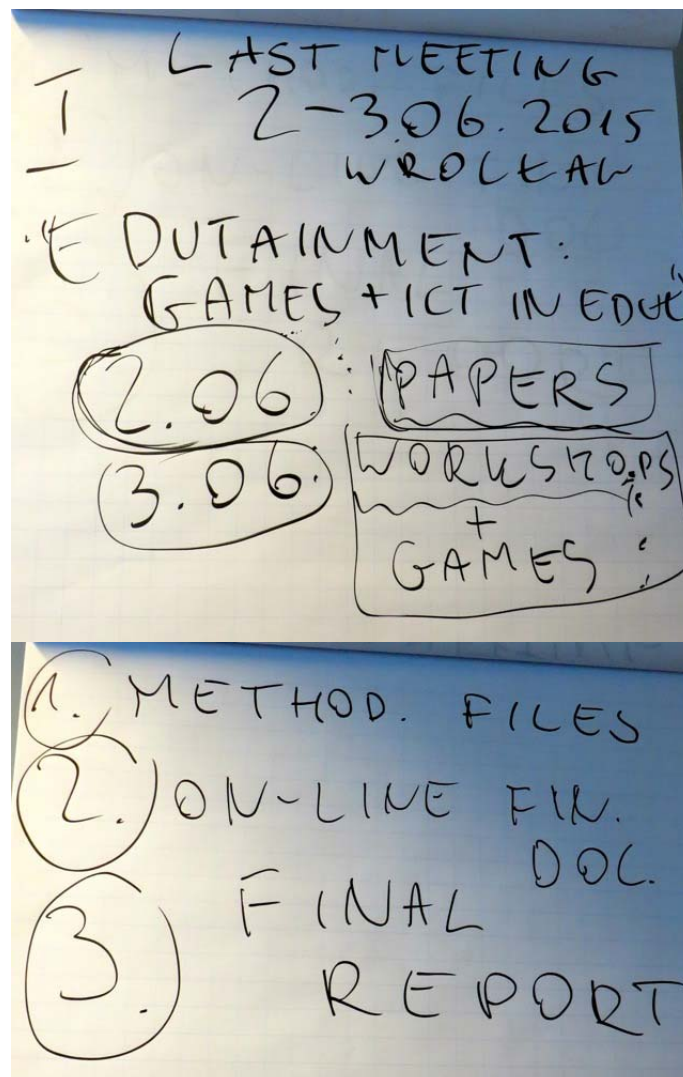
(d) Digital collection of entrepreneurship games (Austria)



5. Next steps:

Jacek Gulanowski presented the next steps and details about the next meeting in Poland.

- (1) Final Conference on 2 and 3 June 2015 in Wroclaw, Poland
- (2) Methodological files (Poland)
- (3) On-line final document (Poland)
- (4) Final report (ALL)





Wednesday, 6th May 2015

**The Vienna Discovery Game:
*A playful discovery of the beautiful buildings along Ringstraße***

The morning was dedicated to an open air workshop which was designed and carried out by Kathrin Kienel-Mayer as a quiz tour along Ringstraße. The participants formed different groups and learned about historical places and important Austrian personalities.

