



**Programme of the**  
**1st International Academic Conference**  
**Edutainment: Games and ICT in Education**

**2-3.06.2015 University of Wrocław (Poland)**

**2.06.2015 (Tuesday)**

**University of Wrocław**

**(Institutes of Pedagogy and Psychology, University of Third Age in the University of Wrocław,  
ul. J.Wł. Dawida 1)**

**9:30-10:00 Registration**

**Plenary session (Aula of the University of Third Age)**

10.00 Inauguration address

10.15 Adnan Tufekčić (University of Tuzla, Bosnia and Herzegovina), *Popularization of traditional children's games through information - communication technology in contemporary education*

10.30 Jarosław Płuciennik, Ewa Grabowska (Uniwersytet Łódzki, Poland), *EPICWIN - Level Up Your Life as a case of edutainment: how to become an epic hero in the 21st century*

10.45 Paolo Di Sia (University of Verona, Italy), *Learning mathematics through games in primary school: an applicative path*

11.00 Discussion

11.15 Hasan Coskun (Gaziosmanpasa Üniversitesi, Turkey), *Explanation of the development process of a learning game as in the example of Dalya game*

11.30 Vladimir Lukianov (Kursk State University, Russian Federation), *Subjective attitude to professional difficulties of correctional schools*

11.45 Michał Mochocki, Mikołaj Sobociński (Kazimierz Wielki University, Poland), *Minecraft – Promotion of Education*

12.00 Discussion

12.00-12.30 Coffee break

## **Section A (Aula of the University of Third Age)**

12.30 Andrzej Postawa (Politechnika Wrocławska, Poland), *Trends in Edutainment*

12.45 Kamil Błaszczynski (University of Wrocław, Poland), *Stigmatisation and stratification in gamers society - study conducted on chosen gamers societies that are existing in the virtual space*

13.00 Luba Jakubowska (University of Wrocław, Poland), *E-methodology: Research in cyberspace*

13.15 Discussion

13.30 Małgorzata Serafin (University of Wrocław, Poland), *The Influence of Computer Games on Second Language Acquisition*

13.45 Ewa Jurczyk-Romanowska, Ilona Zakowicz, Justyna Sochacka (University of Wrocław, Poland), *Gamification of education: gamification in managing career in Lower Silesian educational practice*

14.00 Sanja Petricic (Singidunum University, Serbia), *Positive effects of game-based learning on student project work in higher education*

14.15 Discussion

14.30 Elena Reprintceva (Kursk State University, Russian Federation), *Using games and ICT in education of children with special needs*

14.45 Ilona Zakowicz (University of Wrocław, Poland), *Advantages and disadvantages of using games for learning with adults*

15.00 Magdalena Kasprzak; Beata Działa (University of Wrocław, Poland), *The use of educational game "GO - WORK" in the process of social and professional activation of persons with disabilities*

15.15 Discussion

## **Section B (Room B)**

12.30 Marta Kondracka-Szala (University of Wrocław, Poland), *How to develop the entrepreneurship in preschool children? - good practices and innovations*

12.45 Ewa Jurczyk-Romanowska, Jacek Gulanowski (University of Wrocław, Poland), *„Culture in Wrocław”: location-based game as a method of university education*

13.00 Jakub Ryfa (Poznań University of Economics, Poland), *Designing a simulation business game - key problems, challenges and good practices*

13.15 Discussion

13.30 Magda Braksator (Evens Foundation), *Cooperative game Belfedar*

13.45 Jacek Gulanowski (University of Wrocław, Poland), *Facing crisis: Games, simulations and popular ICT in language education*

14.00 Nadezda Alexandrovna Kobzeva (National Research Tomsk Polytechnic University, Russian Federation), *Edutainment through game Scrabble*

14.15 Discussion

14.30 Stajka Rajic (University of Belgrade, Serbia), *Serious game – a new teaching tool*

14.45 Marek Maruszczak (University of Warmia and Mazury, Poland), *Gamification process of social education on the example of the game "Planet of forgotten books"*

15.00 Discussion

15.30-16.00 Coffee break

### **Workshop (Aula of the University of Third Age)**

16:00-18:00 Mikołaj Sobociński, Michał Mochocki (Kazimierz Wielki University, Poland),  
*Gamification of Education*

### **Conference dinner**

19:00 Restaurant „Niezłe Ziółko” (pl. Teatralny 4, <http://www.niezleziolko.wroclaw.pl/>)

## **3.06.2015 (Wednesday)**

### **University of Wrocław**

**(Institutes of Pedagogy and Psychology, University of Third Age in the University of Wrocław,  
ul. J.Wł. Dawida 1)**

### **10:00-11:00 Poster session**

Elena Leonova (Kursk State University, Russian Federation), *Inclusive education in Heis: social and psychological aspect*

Elena Kalmykova (Kursk State University, Russian Federation), *Organization of training for implementation speech pathologists inclusive education*

David Padilla Góngora, María del Pilar Díaz-López; Remedios López-Liria; José Manuel Aguilar-Parra; Alejandro Muñoz Ruiz (University of Almería, Spain), *Teaching resources and innovation in language teaching for elderly people in Europe*

Ewelina Piecuch (University of Wrocław, Poland), *Learning through games/fun: educational reflection on workshops for children in I-III elementary school classes with the use of PUS construction bricks*

### **Workshops**

11:00-12:30 Dominik Figiel (University of Wrocław, Poland), *Sources of interest in board games*

10:00-16:00 Presentation of strategic battle games by Twierdza Wrocław (<http://www.twierdza-wroclaw.pl/>)